

Assessment overview

Content domain	Total
Number and place value	4
Addition, subtraction, multiplication and division (calculations)	5
Fractions, decimals and percentages	8
Measurement	5
Geometry – properties of shapes	5
Geometry – position and direction	3
Statistics	0

Question breakdown

Q	Reference
1	4F4 add and subtract fractions with the same denominator
2	4G4 identify acute and obtuse angles and compare and order angles by size
3	4G4 identify acute and obtuse angles and compare and order angles by size
4	4G2b identify lines of symmetry in 2-D shapes presented in different orientations
5	4N2b find 1,000 more or less than a given number
6	4N4b round any number to the nearest 10, 100 or 1,000
7	4N2a order and compare numbers beyond 1,000
8	4C6a recall multiplication and division facts for multiplication tables up to 12×12
9	4F7 round decimals with one decimal place to the nearest whole number
10	4C6b use place value, known and derived facts to multiply and divide mentally
11	4F4 add and subtract fractions with the same denominator
12	4C6a recall multiplication and division facts for multiplication tables up to 12×12
13	4M5 convert between different units of measurement
14	4F6a recognise and write decimal equivalents to $\frac{1}{4}$, $\frac{1}{2}$, $\frac{3}{4}$
15	4F6b recognise and write decimal equivalents of any number of tenths or hundredths
16	4G2a compare and classify geometric shapes based on their properties and sizes
17	4M4a read, write and convert time between analogue and digital 12-hour clocks
18	4M4b read, write and convert time between analogue and digital 24-hour clocks
19	4P3b plot specified points and draw sides to complete a given polygon
20	4C8 solve problems involving multiplying and adding

Q	Reference
21	4G2c complete a simple symmetric figure with respect to a specific line of symmetry
22	4F8 compare numbers with the same number of decimal places
23	4F10b solve measure and money problems involving fractions and decimals
24	4F10a solve problems involving increasingly hard fractions to calculate quantities
25	4P3b plot specified points and draw sides to complete a given polygon
26	4M5 convert between different units of measurement
27	4M4c solve problems involving converting between units of time
28	4P2 describe movements between positions as translations of a given unit
29	4N6 solve number and practical problems that involve 4N1–4N5
30	4C8 solve problems involving multiplying and adding